YoungCoderz Today, Innovators Tomorrow!

Encourage your child to be creators rather than consumers of technology



Our Mission

a helping hand to creative minds to make games & apps of their own.



Our vision

to empower our next generation to become innovators in technology.





why YoungCoderz?

YoungCoderz's structured game based curriculum empowers students to develop their programming skills, computational thinking and provides a creative mindset to become innovators with technology.

We Value >

Problem Solving Logical Thinking Design Solutions C r e a t i v e Confidence.







Why YoungCoderz Kids & Parents Friendly?



Game based Learning



Student to Teacher Ratio



Parent, Teacher Communication



Certificate of recognition



Fun way to refresh technical knowledge



Challenge tasks for fast learners

Demo

Showcase their completed projects to parents











Coderz Ladder

YoungCoderz's game based curriculum is structured to resemble a Coder's Ladder. The ladder defines programming skills from beginner to advanced levels. By completing these various levels, students get to master the fundamentals of software development.







Junior Curriculum Roadmap



Python Programming

Coderz are introduced to text based programming using the powerfull technology, Python.





Coderz use text based Scratch inspired JavScript library to make interactive games

Microbit Programming



Coderz use microbit as an interface to make interactive games and make a robot of their own as well.

Robotic Programming

Coderz learn to control robotics like Sphero mini using drag and drop technology similar to Scratch.

Scratch GameProgramming

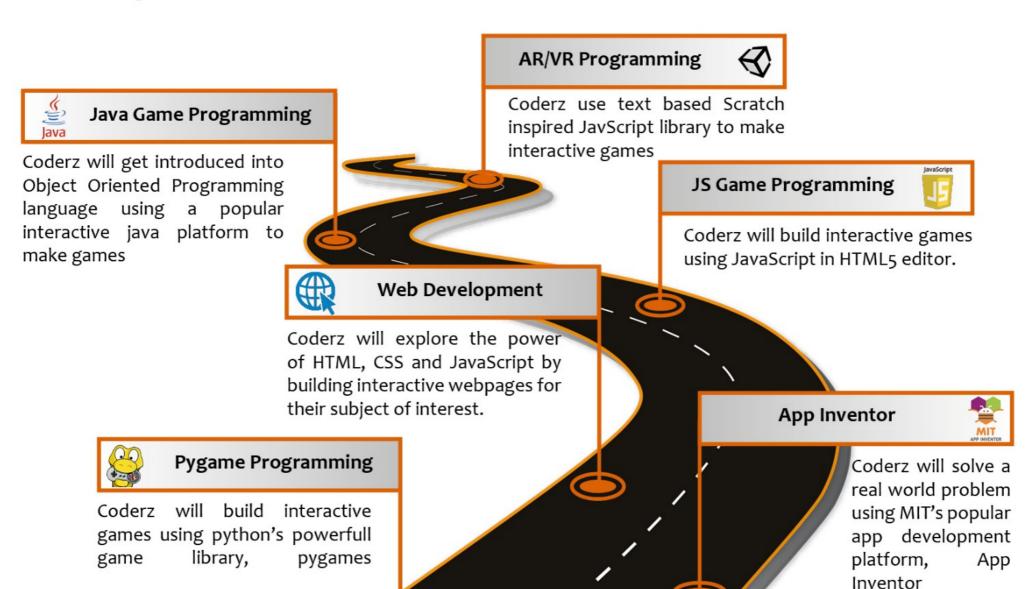


Coderz make interactive games introduced advanced using using Scratch, concepts of Scratch

Scratch Programming

Coderz are programming popular drag and drop technology developed by MIT

Senior Curriculum Roadmap





Where

Oslo

Asker

Gjøvik

Bergen

Stavanger



Success Stories

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Collaborating with Anu from youngcoderz has been a very rewarding experience for our school. We hosted a coding day where all of our primary years children had an opportunity to interact with coding on different levels. Anu kindly volunteered her services for the day

and introduced Scratch programming to our youngest children from grade 1 to 3. The grade 4 and 5 children enthusiastically worked in small groups to try and code the Sphero to navigate a maze.

- James Murphy, Teacher at Asker International School.





Daniel really enjoyed the course. In his own words, he is giving you "five out of five stars". I believe he learned a lot and he proudly shared some of his projects with family members. When I asked him whether he would like to continue, if there is a follow up course, he said: "Absolutely". Thanks so much

for organizing this course. I consider coding skills as a very important part of Daniel's development. Attending a course where he can both learn and have fun is definitely something we will encourage and support.

- David Pazdera, Father of Daniel Pazdera.

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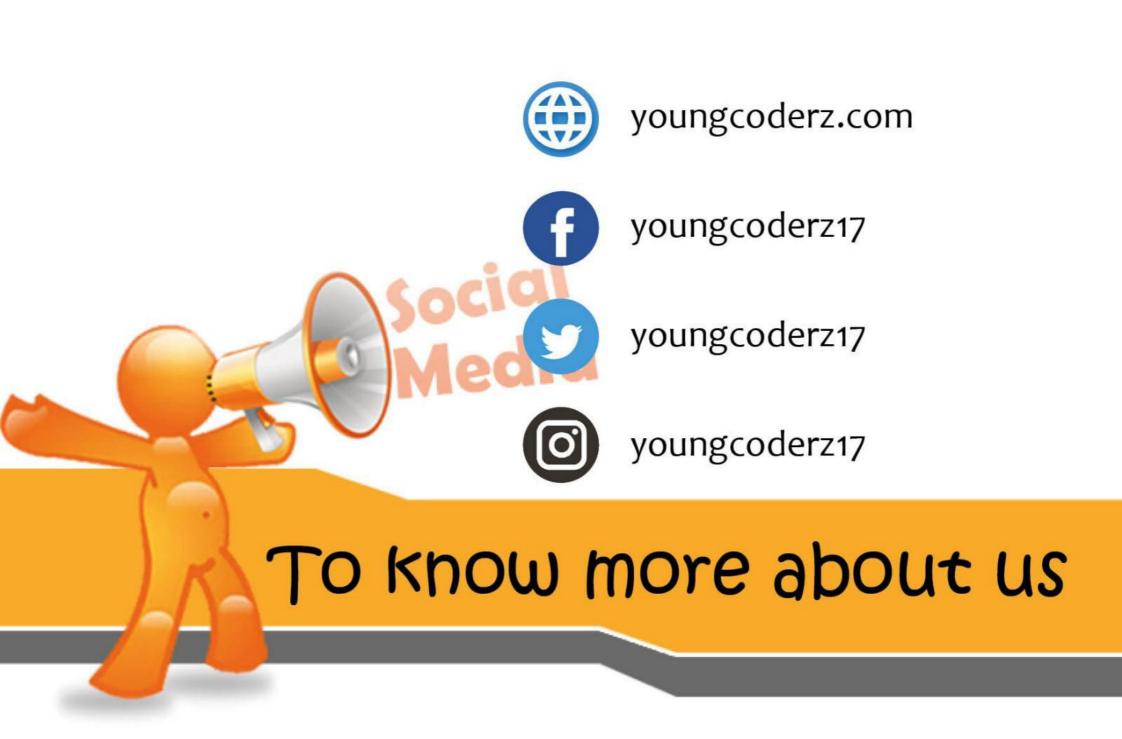
It is great fun and I love to solve the challenges. I am looking forward to next course.

Emil Volkmer, Student



It is fun to challenge ourselves through the projects and the teachers are very kind

Gustav Volkmer, Student



Thank you

Make your child a YoungCoder today

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